

Racing Review Notes

Typical course layouts

When boats meet/Right of way rules:

Always avoid collision, Right of way boat/ keep clear boat

Starboard/Port Tack, defined

Opposite tacks

Same tack; no overlap, overlap

Clear ahead, clear astern

Allowing time and distance to stay clear;

No rights when tacking until close hauled

Proper course

Mark Roundings:

Giving room

Three boat length rule

Starting line:

Start sequence (Traditional w/ flags) 5,4,1,0

Sound/Signal Starting System

Over start line early

Barging

Fouls: Fouling another boat, hitting a mark

360 degree penalty turn at RSC

Books/Sites:

“Getting Started in Sailboat Racing” Adam Cort and Richard Stearns

“Understanding the Racing Rules of Sailing” Dave Perry <http://www.ussailing.org/>

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Sound-Signal Starting System (RRS Appendix S)

Series of short sounds to get attention

<u>Sound</u>	<u>Time before Start</u>
3 Long	3 minutes
2 Long	2 minutes
1 Long, 3 short	1 minute 30 seconds
1 long	1 minute
3 short	30 seconds
2 short	30 seconds
1 short	10 seconds
1 short/second	Last 5 seconds
1 long	starting